

City of Temp Parks & Recreation

Fall 2005 Adult Flag Football



Field location: Tempe Sports Complex Field #4, 8401 S. Hardy (North of the AZ Cardinals Training Facility)

Team	Coach	Team	Coach
1. Cortez Visual	Steve Cortez	2. Damage Control	Griffin Goodman
3. Mercs	Brian Dean	4. We're Kind of a Bi	g Deal – Adam Navis
5. Team Futile	Ryan Landis	6. Bone Crushers	Mike Wicklund
7. Slow & Predictable	Ryan Walker	8. Epic Valet	J.C. Brooks
9. Texas	Anthony Harrison	10. Underdogs	Mustafa Bilenler

With 10 teams in the league, all teams will not play each other. League standings and tournament seeding based on winning percentage.

Multiple teams requested either late or early games. Scheduling reflects requests as much as possible.

Day	Date	Location	6:20	7:10	8:00	8:50	9:40
Tues.	Sept 20	TSC #4	3 vs 8	1 vs 4	6 vs 2	5 vs 7	9 vs 10
Tues.	Sept. 27	TSC #4	8 vs 10	1 vs 2	5 vs 6	9 vs 7	3 vs 4
Tues.	Oct. 4	TSC #4	8 vs 6	1 vs 5	9 vs 2	7 vs 4	10 vs 3
Tues.	Oct. 11	TSC #4	8 vs 2	10 vs 1	6 vs 4	3 vs 7	5 vs 9
Tues.	Oct. 18	TSC #4	5 vs 8	9 vs 1	4 vs 2	7 vs 10	3 vs 6
Tues.	Oct. 25	TSC #4	1 vs 8	5 vs 3	4 vs 9	7 vs 6	10 vs 2
Tues.	Nov. 1	TSC #4	7 vs 8	1 vs 3	5 vs 2	10 vs 4	9 vs 6

End of Regular Season – ALL 10 TEAMS advance into the tournament

Game #1	Tues Nov. 8	TSC #4	9 th Seed vs 8 th Seed @ 7:00 p.m.
Game #2	Tues Nov. 8	TSC #4	7 ^h Seed vs 10 th Seed @ 8:00 p.m.
Game #3	Tues Nov. 8	TSC #4	4 th Seed vs 5 th Seed @ 9:00 p.m.
Game #4	Tues Nov. 15	TSC #4	1 st Seed vs Winner Gm 1 @ 7:00 p.m.
Game #5	Tues. – Nov. 15	TSC #4	6 th Seed vs 3 rd Seed @ 8:00 p.m.
Game #6	Tues. – Nov. 15	TSC #4	2 nd Seed vs Winner Gm 2 @9:00 p.m.

	Game #7	Tues Nov	. 22 TSC	#4	Winner Gm 3 vs Winner Gm 4 @ 7:00 p.m.
	Game #8	Tues Nov	. 22 TSC	#4	Winner Gm 5 vs Winner Gm 6 @ 8:00 p.m.
Championship Game					
	G	ame #9 Tue	es Nov. 22	TSC #4	Winner Gm 5 vs Winner Gm 6 @ 9:00 p.m.

League Information:

Field Supervisor – Kurt Sharp

- League Coordinator Shane Isabell 480-350-5222
- Rosters are frozen (no adding new players) after the fourth (4th) game. (Oct. 11^h)
- Game time is as scheduled. Field Supervisor's watch is official for determining game time. Forfeit time will be a 10 min. after game time, must have 6 players present and able to play. If short eligible players, the grace period time comes out of 1st half of the game clock. Team short players automatically lose the "flip of the coin".
- Teams must have matching color jersey, player will be deemed eligible if in same color jersey (numbers are not required).
- Remember the following league rules which are different than neighboring leagues: No down field blocking, expanded neutral zone, hands need to be extended on blocking at LOS., no "bull" rushing, one man in motion toward LOS at the snap (arena ball motion).